YEAR7	Autumn 1	Autumn 2	Spring 3	Spring 4	Summer 5	Summer 6
Art	**Rousseau Jungle** Skills: evaluating Artist's work, designing, developing personal style and print-making. Media: acylic paint, foam polystyrene and printing ink.		**Gothic Imagery** Skills: Linking with English literature topic, students can analyse literature in order to create gothic inspired art. Media: A variety due to pupils selecting their own.		**Clay Day of the Dead** Skills: recording personal observations, building technique motor-neuron skills (clay) and evaluating a range of art. Media: pencil, fine-liner, watercolours and clay.	
Design and Technology (DT)	**Each group will rotate on a termly basis between these activities:** **Food:** - Learn about foods around the world and make a variety of savoury dishes. - Design and make a menu for a themed event. **Textiles:** - Costume Design – Explore a range of textiles techniques (couching, weaving, fabric print, embellishment) to make samples for a final costume design board based on Alice in Wonderland characters. Research into creative industry links. - Monster Toy Project- Design and make a soft monster. Looking at product analysis, hand embroidery and sewing machine skills (applique and bagging out technique). **Resistant Materials:** - Shop front project – understanding what 'graphics' is, using material to make a prototype structure. - Wooden Pencil Holder – designing for a purpose and an identified end user.					

English	***Oliver Twist by Charles Dickens*** Looking at the ways characters are developed in a novel. Developing an understanding of the way context can affect the themes and intent of writer's and their audiences. Developing the writing skills required for analytical writing, with a focus on successful topic sentences.	***A Midsummer Night's Dream by William Shakespeare*** Further work on developing the knowledge of context required to understand and analyse the themes and characters in classic literature.	**Poetry.** Reading poems from poets such as Blake, Hesketh, Kell and Sandburg. To study metaphor and structure to prepare for approaching an unseen poem.	**The Daydreamer by Ian McEwan.** Study of a modern novel. Looking at the way writers have been influenced by classic literature. Analysing themes and the intention of an author.
French	School; subjects; opinions with reasons; time; uniform; daily routine; ideal school.	Seasons, weather and clothes; sports and other leisure activities; use of mobile phones; questions.		Family; pets; house and home; breakfast; Bastille Day in France.
Geography	**Tectonics** The structure of the earth and the processes which are continually occurring below our feet. Tectonic plate boundaries and how they can create natural hazards such as volcanoes, earthquakes, and tsunamis.	**Development** How we measure global development. Causes, consequences and solutions to uneven development.		**Rivers & Flooding** River features and processes. The importance of rivers. What causes rivers to flood and how we respond to flooding differently around the world.
History	What led to the rise of European Empires?	How were the lives of natives impacted by the rise of Empires?	How did Britain become the largest ever empire by 1900?	What impact did the Industrial Revolution have on the lives of ordinary Britons?

Computing	**Advanced Document Design** How to design and create professional documents: ○ Business cards ○ Catalogues ○ Flyers ○ Posters	**Spreadsheets & Databases** ○ Creating spreadsheets for real businesses ○ Using formulas and formatting ○ Creating databases for real businesses ○ Using queries	**Advanced Gaming** Creating a game in Scratch ○ Game proposal ○ Making the game ○ Writing game reviews ○ Designing game promotion	
Mathematics	Algebraic thinking: Sequences, algebraic notation, equality and equivalence Number: Place value, ordering integers and decimals, averages, FDP	Application of number: Four operations, perimeter, area, averages, fractions and percentages Directed number: Operations and equations Fractional thinking: Addition and subtraction of fractions and decimals	Lines and angles: Constructing, measuring and using geometric notation, angle rules Reasoning with numbers: Written, mental and calculator methods, probability, types of numbers	
Music	**Feeling the Blues** Chord structures, lyrics and the Blues Scale	**Melody Writing** Using chords to influence melody	**Guitar Band** Learning the guitar and playing with others	**Pachelbel's Canon** Baroque music & creating Variations
Personal, Social, Health and Citizenship Education (PSHCE)	Introduction to the subject Stereotypes, discrimination and prejudice Building learning power – developing self-perception and learning capabilities	**First Aid** During this term pupils will learning basic first aid procedures	Healthy relationships During this term pupils will learn about puberty, healthy relationships and hygiene	
Religious Education (RE)	Buddhism Advent and Christmas	Religion and the environment Lent and Easter	Religion and Mysteries Hinduism	

Physical Education (PE)	Table Tennis Football Rugby (Boys PE) Netball (Girls PE) Gymnastics		Health Related Exercise Basketball Tag Rugby Handball Dodgeball		Striking & Fielding (Rounders & Cricket) Athletics (Throwing, Jumping, Running Events) Lacrosse	
Science	Basic Skills The Cellular Basis of Life	Substances and Their Properties Matter	Basic Skills Heredity and Life Cycles	Particles and Structure	Forces and Motion	Chemical Reactions